

Designing a playground

Our D&T topic this half term centres around playgrounds. Think about what would make your ideal playground. What are the different apparatuses? How can they be used? Can you identify the different types of structures used? Which are your favourite/least favourite? Why? Remember to label your designs.

The overall design of the playground is completely up to you. However, we would like you to follow this design brief.

- ✓ It must be safe.
- ✓ It must be fun.
- ✓ There must be something to climb up.
- ✓ There must be somewhere to hide inside.
- ✓ There must be something that moves.
- ✓ There must be enough space around each piece of apparatus.

Some possible ideas include:

- ✓ A swing or swinging tyre with an A-frame.
- ✓ A climbing frame - using knowledge of pavilions.
- ✓ A tunnel.
- ✓ A slide, including a ladder up one side.
- ✓ A playhouse or treehouse.
- ✓ A climbing wall or climbing net.
- ✓ Monkey bars.
- ✓ A seesaw.



